Our Topic	Our learning	Aspects of the 2014 national Curriculum we will cover	Questions we might answer	Books we may read	How we will enrich our learning further
	As historians we will explore people from another time in our history How and why did people from the past design and build the structures they did?	KS1- Exploring wonderful architecture past and present. KS2 – Ancient Egypt <u>http://www.fun-</u> <u>facts.org.uk/wonders_of_world/wonders_of_world.htm</u> <u>https://www.ducksters.com/history/ancient_egypt.php</u>	Where and what are the most wonderful buildings in the world? Would I have enjoyed living life as an Ancient Egyptian? What did the Ancient Egyptians do for us?	LEWIS CARROLL ALICE'S ADVENTURES B FONDERLAND	Lego day
Spring Term	As geographers we will develop our geographical knowledge of our wonderful planet Earth	 KS1 – Physical geography (eg deepest oceans, highest mountains, widest valleys). Modern and natural wonders of the world. KS2 – Human geography (eg most populated cities, richest countries) https://www.bbc.co.uk/programmes/p02gl0gz 	Where are the most extreme parts of our planet? How do living things including humans survive extreme conditions?		A visit to explore spectacular architecture in our local area
Wonders of the World	As scientists we will have many questions to ask and answer and much to wonder at.	KS1 Wonderful creatures and their habitats. Such as insect and birds nests. KS2 Magnetism and forces https://www.theguardian.com/environment/gallery/2019/oct/16/wildlife- photographer-of-the-year-2019-winners-in-pictures	Why is there such a diversity in the animal and plant kingdoms? What is the most wonderful creature's home you have discovered? What would life be like without forces?	<image/> <image/> <image/>	
	As artists we will wonder at the work of MC Escher As designers we will be inspired by the work of architects and engineers to build structures of our own	KS1 Use construction materials to build towers and bridges. KS2 Research famous architects and designers. Sketching designs. Construct bridges and building (problem solving project linked to shape and measure). Artist to investigate: Escher. <u>https://www.tate.org.uk/kids/explore</u>	How is maths used in architecture? Can I use perspective in my design? Why does Escher's art fill us with wonder?		Role models in architecture: Zaha Hadid, Norman Foster (Sainsbury Centre); Gaudi (Barcelona); Renzo Piano (Shard); Marion Griffin.
	In RE we will learn to explore and develop our knowledge of different faiths from around the world.	KS1 Christian focus on what is right and wrong-Good Samaritan. Judism focus with link to story of Moses. KS2 Multi faith focus linked to historical and current perspective. www.understandinghumanism.org.uk	What is right and what is wrong? What might Jewish people learn from the story of Moses? Is being happy the greatest purpose in life? Does religion bring peace, conflict or both?		

As musicians we will compose music inspired by buildings	KS1 and KS2: Research composers inspired by architecture eg Karl Jenkins Palladio Discover world famous music venues <u>https://theculturetrip.com/europe/united-kingdom/articles/around-the- world-in-30-of-the-most-magical-music-venues/</u>	Does where you play and listen to music make a difference to the way it sounds? In what ways is composing music like designing a building?	THE CHRONICLUS OF MARNIA-2 THE LION, THE WITCH AND WARDROBE C.S. LEWIS ILLUSTRATED	
As computing scientists we will	KS1: Creating presentations to demonstrate understanding, communicate knowledge and inform others. KS2: Minecraft – Animation game based on designing and creating buildings.			